



## Intended Grade Level: Pre-K to 3rd Grade



## Academic Standards: Next Generation Science Standards

K-PS2-1: Plan and conduct an investigation to compare the effects of different strengths or different directions of pushes and pulls on the motion of an object.

2-PS1-2: Analyze data obtained from testing different materials to determine which materials have the properties that are best suited for an intended purpose.

3-PS2-3: Ask questions to determine cause and effect relationships of electric or magnetic interactions between two objects not in contact with each other.

## Materials:

#### **Beginning "Magic Show":**

- \* 1Decorative Cardboard Box
- \*1 Bar magnet
- \*Several materials attracted to magnets \*Nails \*Washers
- \*12" metal rod
- \*3-4 Donut Magnets
- \*1 set of "Sizzlers" Magnets

## Scavenger Hunt (per group of 2):

\*1 Bar magnet per student

\* "Mini Kits" that include both magnetic and non-magnetic materials.

## Pull & Push Demo:

\*1 strong 10 ft. rope

## End Assessment (per student):

\*fish coloring sheet \*1 straw \*1 1"piece of tape \*2 refrigerator magnets \*1 pair of safe scissors

## **General Supplies (per student)**:

\*Exploring Notebook \*Colored Pencils



#### **Background Information & Fun Facts:**

- Electrons spin in opposite directions and generally their spins cancel each other out, resulting in a non-magnetic material. However, if there are more electrons spinning in a given direction, atomic magnetism will result.
- Some metals are attracted to magnets and others are not. Those attracted include iron, steel, nickel, and cobalt.
- Magnetism was discovered 2000 years ago in rocks called Lodestone (magnate).
- Earth has magnetic poles that reside in the iron core. These magnetic poles have changed places over a hundred times in the past 400 million years.
- Animals, birds, and fish have tiny magnets in their body and are able to migrate due to the Earth's magnetic poles.

## **Planning and Preparation:**

- Be sure to print off enough handouts for each student.
- Find a cardboard box that is at least 2 ft x 1 ft x 2 ft in size. In order for the show to be more interesting, decorate the box! Cut out the back of the box, the side that the students will not be able to see.
- Have a Ziploc bag filled with materials you would like to use for your magic show.
- Put "Mini Kits" together for each group of two students.
  - Include various items that are attracted to magnets and some items that are not. Examples may include:
    - Matchbox cars
    - Nails
    - Paperclips
    - Sea Shells
    - Bouncy Balls

#### Engage:

- 1. A Magical Cardboard Box
  - a. Time to get cheezy! Inform the students that today they are going to witness a magic show.
  - b. Place the decorative box on a table, so that the students can only see the front.
  - c. Pick one of the magnetic items and hold it in front of the box.
  - d. With the other hand, use the magnet to move the item around the surface of the box.
  - e. Repeat and ask students to make observations.
- 2. Floating Circles
  - a. For the second "trick", allow students to hold the metal rod and make observations.
  - b. Once they have decided there is nothing out of the ordinary, place the first magnet on the rod. (The magnet will appear to be floating around the metal rod.)
  - c. Just when they thought it couldn't get any cooler, place the second magnet on. Ask the students why this is happening.
  - d. Continue to place two more magnets on the rod.



- 3. Noisy Spheres
  - a. Pass around the "Sizzlers". Let each half of the room observe only one of the magnets. Have each side communicate their observations with the other side.
  - b. Tell the students that an amazing noise is about to be heard and have them sit quietly.
  - c. Hold one magnet in each hand and then toss the magnets two feet up in the air and let the "magical sound" play.

#### **Explore:**

- 1. Pass out "Exploring Notebooks" and colored pencils.
- 2. Provide each group of two, a "Mini Magnet Kit" and a bar magnet.
- 3. Have the students go through the kits and record their data in their "Exploring Notebooks".
- 4. Once the groups have tested all of their materials, discuss their findings as a group.
- 5. Ask the class what is a hypothesis.
- 6. Formulate a hypothesis about magnets.
- 7. Have students go around the classroom, testing their hypothesis. Recording their findings in their "Exploring Notebook".

#### Explain:

- 1. Discuss the students' findings and come to the consensus about what qualifies as magnetic and what does not.
- 2. Ask students if they noticed throughout their scavenger hunt if any of the objects were pulled to the magnet. Then ask if any objects were pushed away from the magnet.
  - a. Talk about the terms attracting (pulling) and repelling (pushing).
- 3. Ask students if they can think of any examples of attracting or repelling.
- 4. Play tug-o-war with the students to emphasize a pulling force.

#### **Evaluate:**

- 1. Inform the students that they are now going to be part of a fishing competition!
- 2. Have students color their fish and then cut it out.
- 3. Glue a small refrigerator magnet to the mouth of the fish.
- 4. Thread the string through the straw and tape the end of the string to the bottom of the straw.
- 5. Tape the other end of the string to the backside of a refrigerator magnet.
- 6. Ask students to recall information by asking what part of their fish will be magnetic and how magnets attract and repel each other.

#### **Resources:**

Gibson, Gary. Young Einstein In Action Discovering Science: Playing with Magnets. Franklin: Flowerpot, 2012. Print.

"Magnets Documentary." YouTube. YouTube, 27 Sept. 2012. Web. 15 Apr. 2013.

http://www.youtube.com/watch?v=DNmRR3DWtng

Sloane, Christina. "How to Explain Magnets to Kindergarteners." *EHow*. Demand Media, 05 Oct. 2010. Web. 15 Apr. 2013. http://www.ehow.com/how\_7294840\_explain-magnets-kindergarteners.html

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# Is it Magnetic?

Object:	Magnetic 😳 or Not Magnetic ତ

Hypothesis: If \_\_\_\_\_\_

then \_\_\_\_\_



## Scavenger Hunt

Object:	Magnetic 🙂 or Not Magnetic ତ

# Draw a picture of a pull (attracting):

Draw a picture of a push (repelling):